



## EUROPEAN GT CONFERENCE 2018

October 8, 2018 – Frankfurt am Main, Germany

# Set-up and Validation of an Integrated Engine Thermal Model in GT-SUITE for Heat Rejection Prediction

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- 4. Conclusions**

## 1. Motivation

## 2. Sub-Systems Modelling

2.1. Engine Performance Model

2.2. Engine Thermal Model

2.3. Hydraulic Models

2.4. Predictive Friction Model

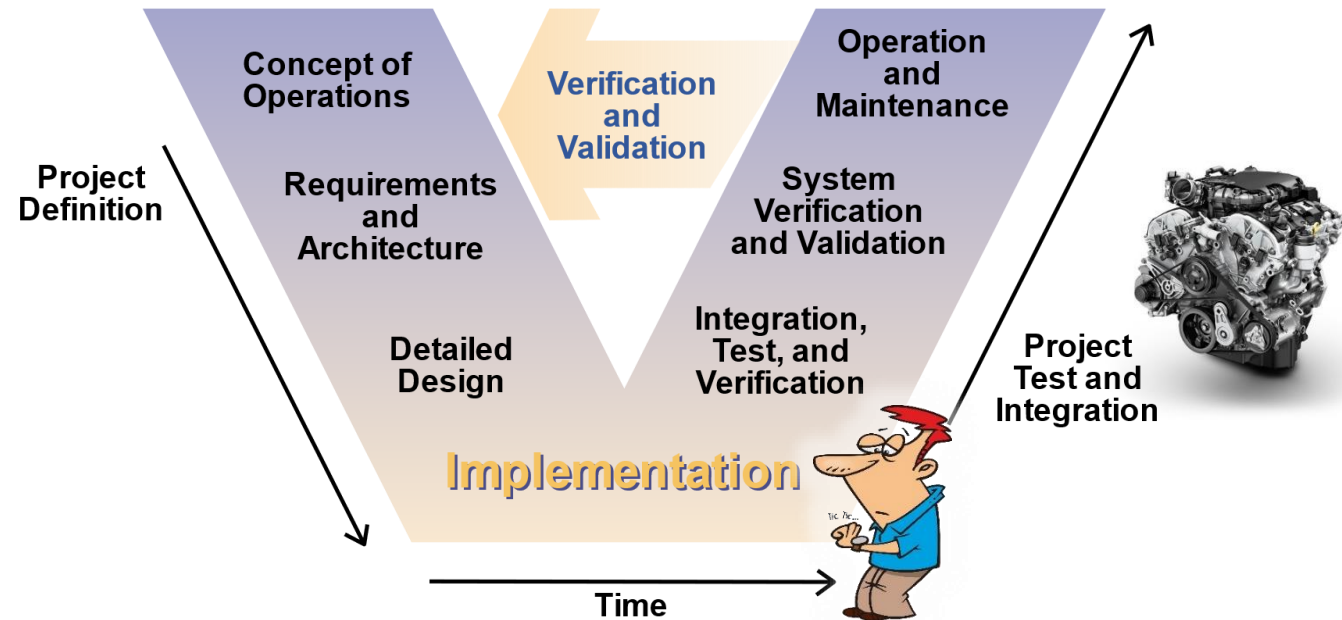
## 3. Integrated Model

## 4. Conclusions

# 1. Motivation

## Project Scope

- Heat rejection map required since early stages of development
- Current approach consists in *empirical* heat rejection maps
  - Requires considerable experimental data from prototype engines
  - Experimental map not available until fairly late in the development process
  - Heat rejection map often not consistent with what observed later on real vehicle



Source: <https://en.wikipedia.org/wiki/V-Model>

→ Improve the capabilities of engine heat rejection prediction via 1D simulation

## 1. Motivation

## 2. Sub-Systems Modelling

### 2.1. Engine Performance Model

### 2.2. Engine Thermal Model

### 2.3. Hydraulic Models

### 2.4. Predictive Friction Model

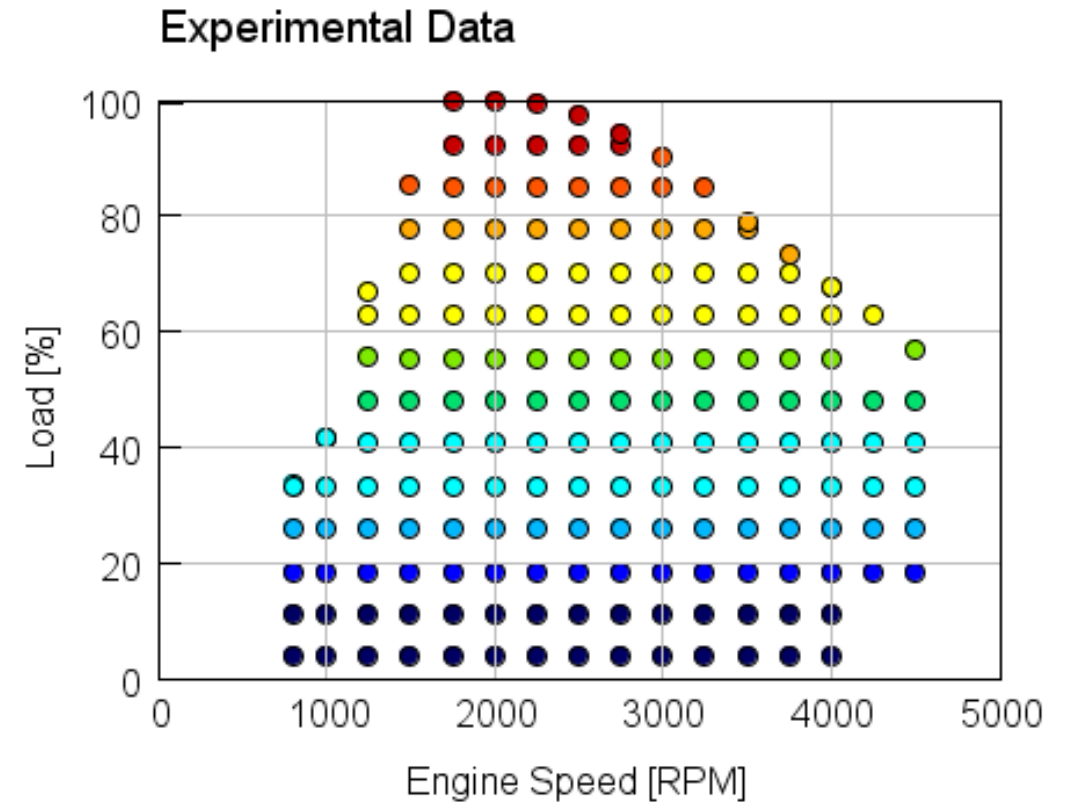
## 3. Integrated Model

## 4. Conclusions

### 2.1. Engine Performance Model

- An existing GT-SUITE model of a 4-cylinder Diesel engine was thoroughly correlated on a steady-state mapping

- The reference dataset included 176 points: from 800 to 4500 rpm, from 1bar BMEP to Full-Load
- Indicating data was provided along with cycle-average measurements



## 2.1. Engine Performance Model

- **Injection Rate Map and DIPulse predictive combustion**

- Injection rates at various  $P_{rail}$  and ET
- Map characterizing injector performance
- Populated from detailed injector model provided by JLR

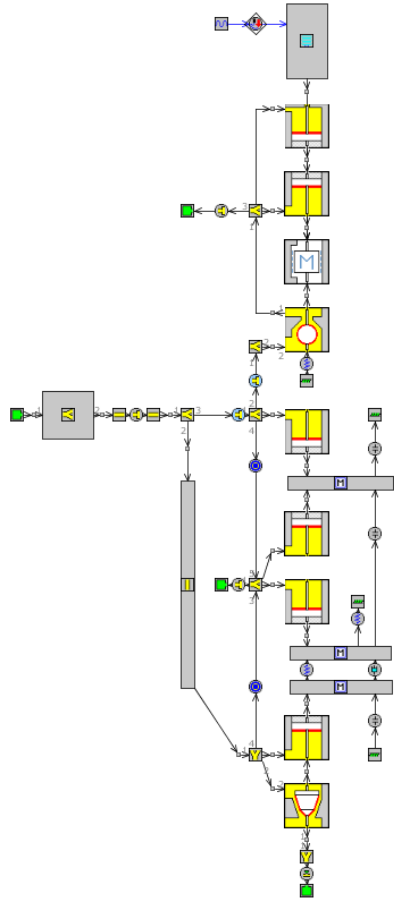
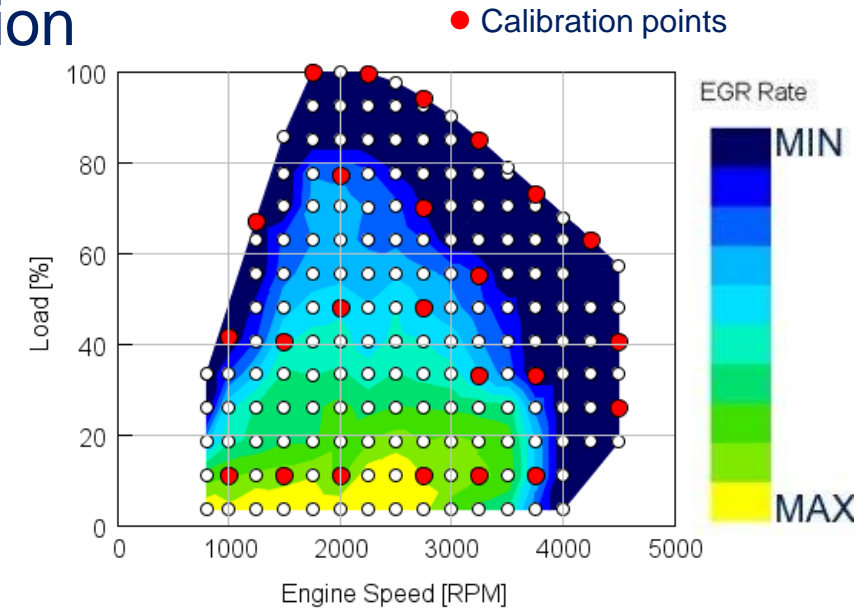
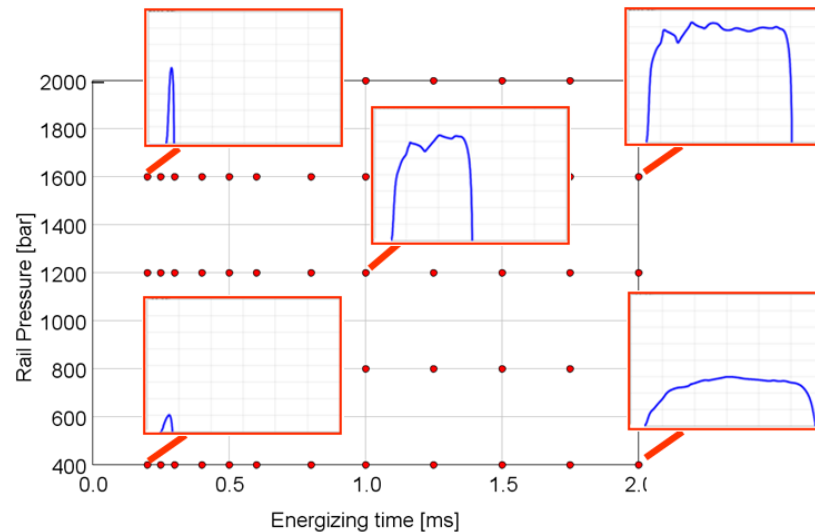
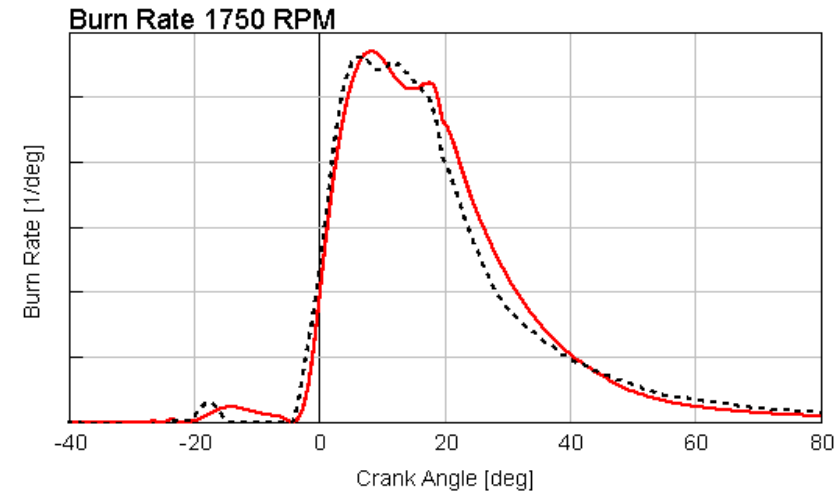
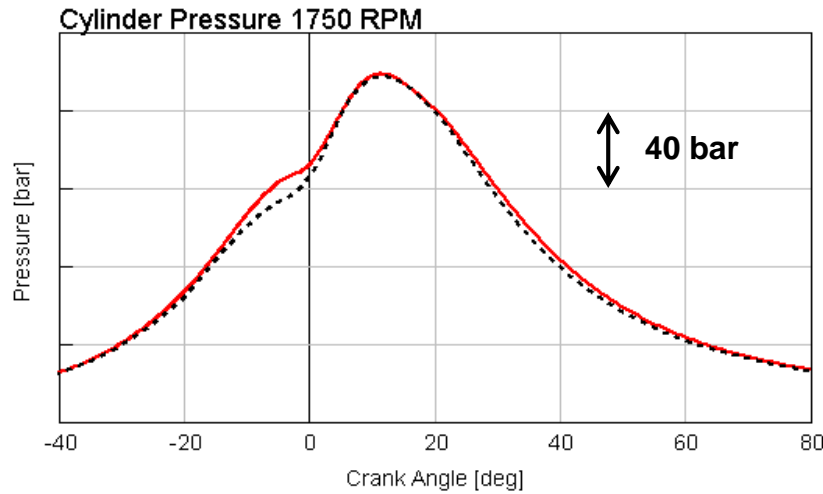


Image Courtesy of Gamma Technologies

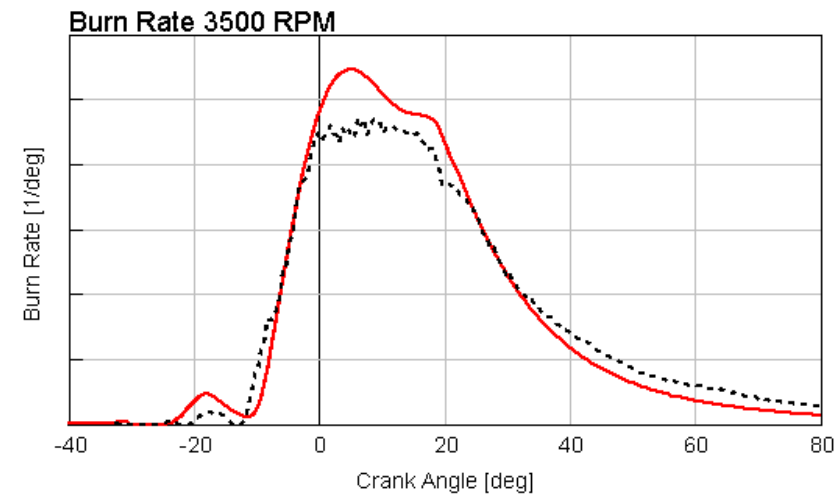
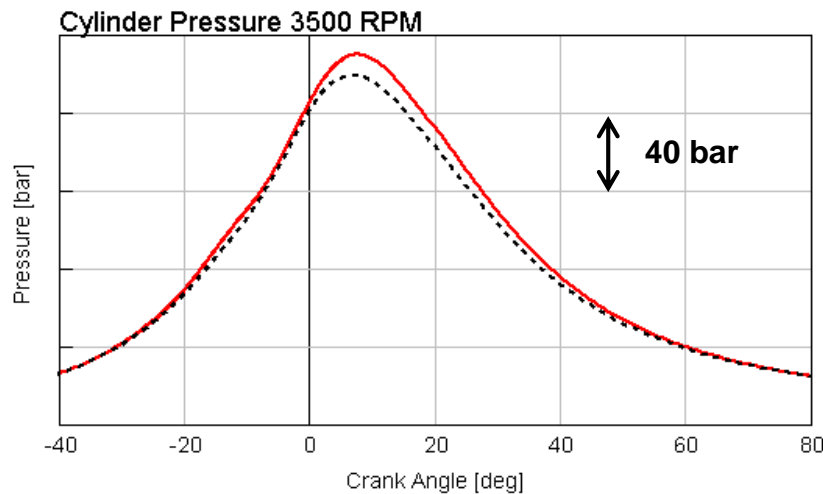


- DIPulse burn rate is predicted based on:
  - In-cylinder pressure and temperature
  - Mixture composition
  - Injection timings and profiles
- 4 parameters optimized on 24 points via built-in ADO with Genetic Algorithm

- Correlation Results – Indicating (Full-Load)



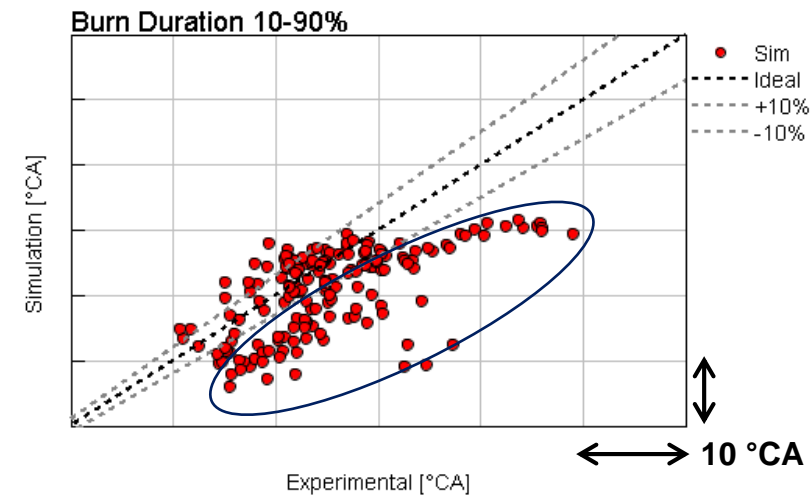
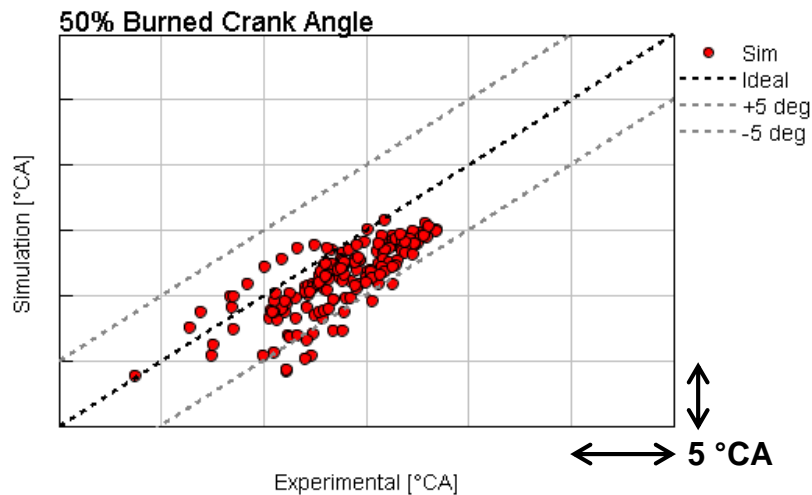
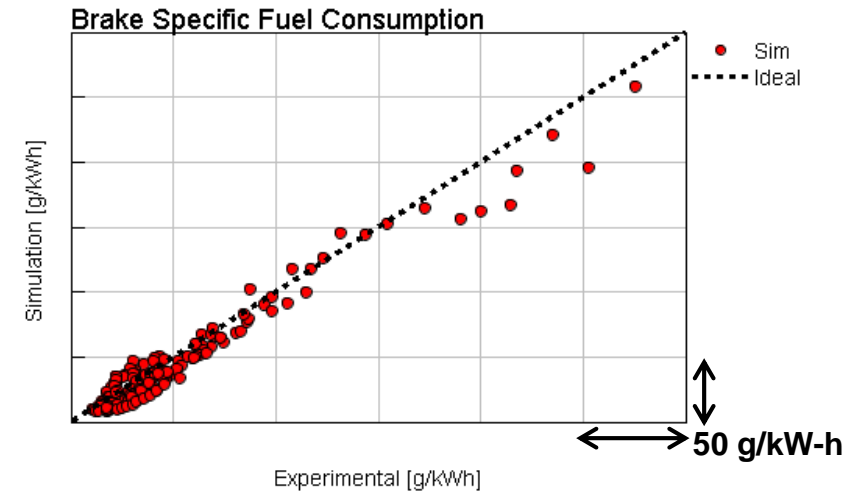
— Sim  
- - - Exp





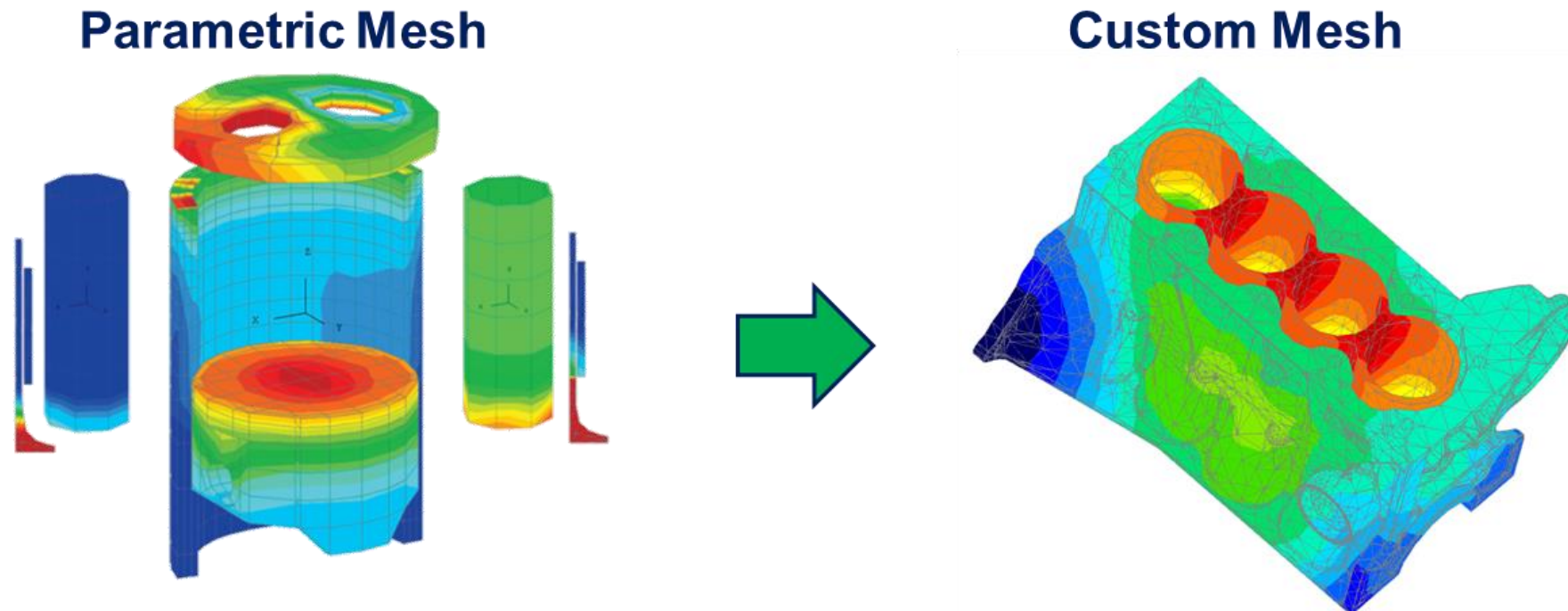
## 2.1. Engine Performance Model

- Correlation Results – Engine Map

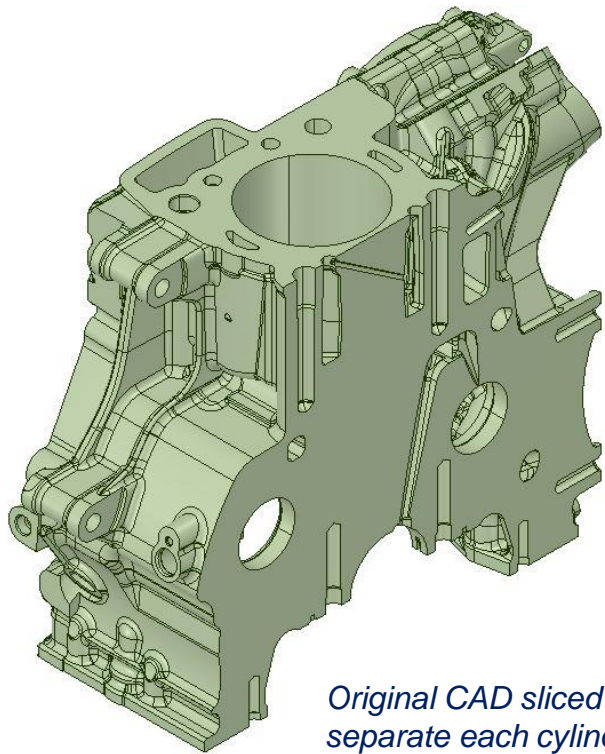


### 2.2. Engine Thermal Model

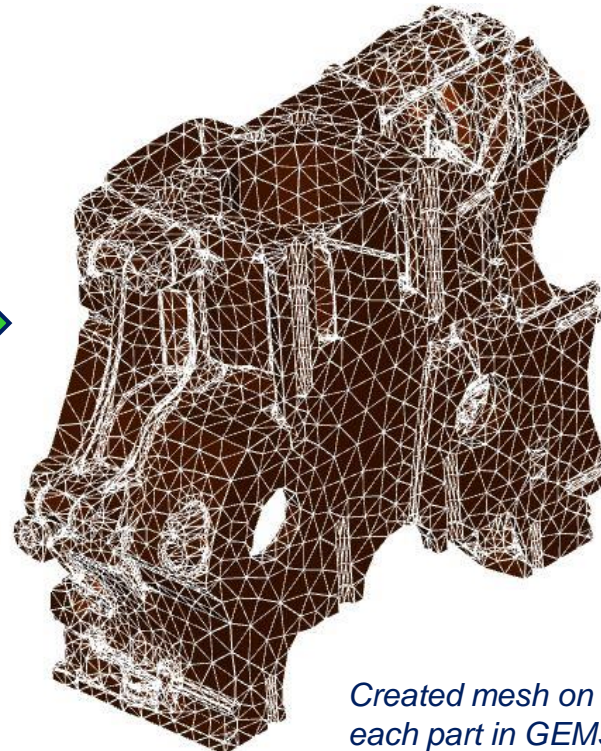
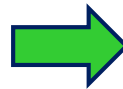
- *TWallSoln* FE Wall Temperature Solver historically available in GT-SUITE, employing a “parametric” (i.e. simplified) representation of the engine structure.
- Now GT-SUITE consents the user to import the actual engine structure in the form of an FE mesh → The so-called “**Custom Mesh**” approach.



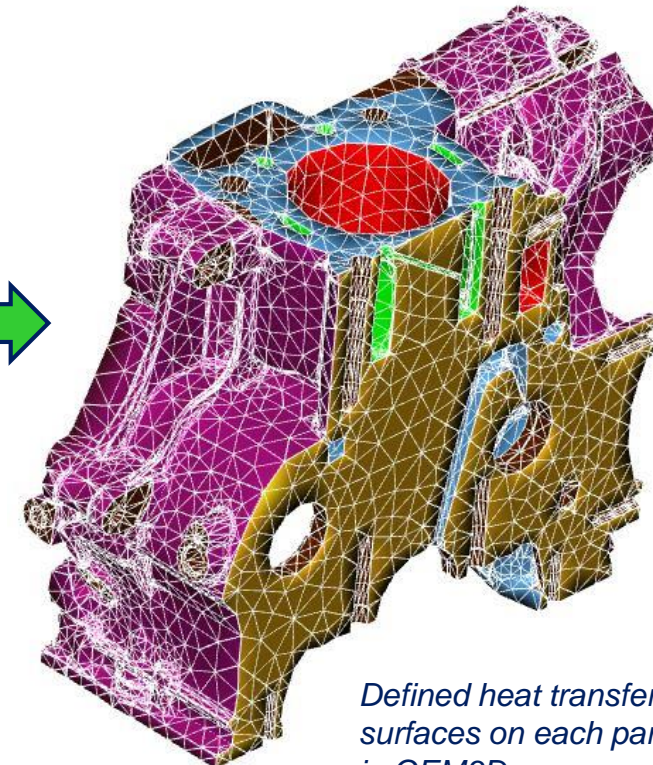
- 3D FE meshing of the engine structure in GEM3D
  - 3D FE models created on **head, block, valves and piston** (cylinder-by-cylinder)
  - Graphical “painting” of boundary heat transfer surfaces



*Original CAD sliced to separate each cylinder in GT-SPACECLAIM*



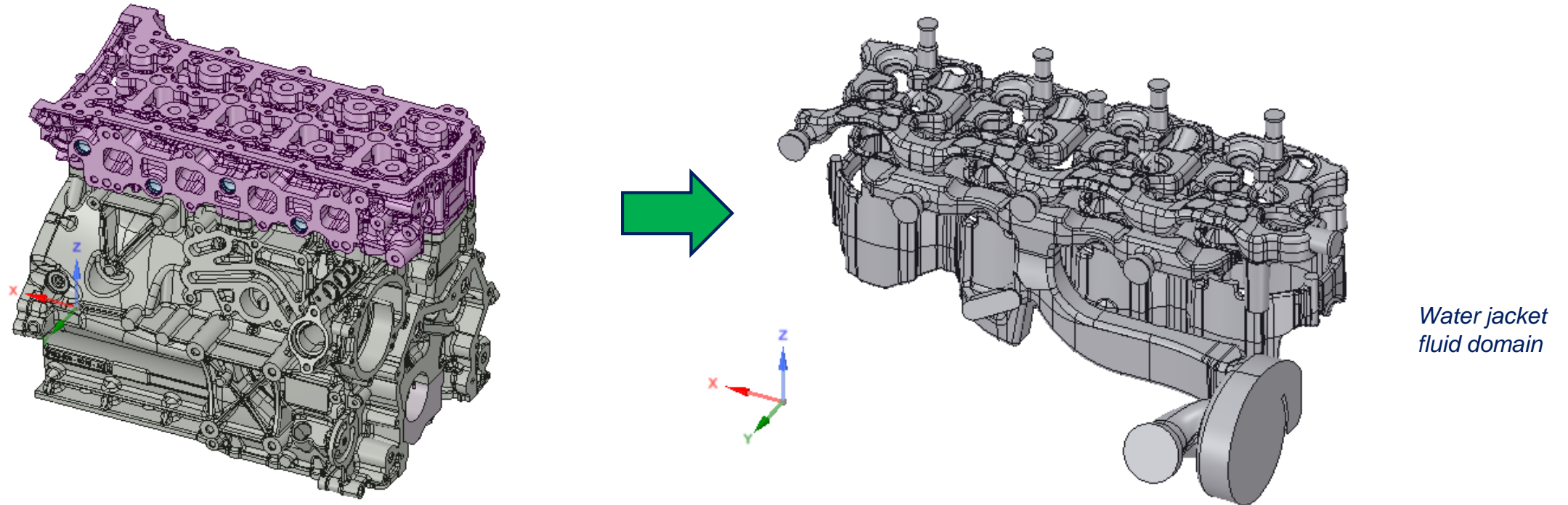
*Created mesh on each part in GEM3D*



*Defined heat transfer surfaces on each part in GEM3D*

- Liner Contact
- Block Head Gasket Contact
- Block Coolant 1
- Block Coolant 2
- Block Oil 1
- Block Oil 2
- Block Oil 3
- Block Ambient 1
- Block Ambient 2
- Block Custom Part 1

- **Water jacket** coolant volume extracted from CAD using GT-SPACECLAIM
  - Discretized into 1D primitives in GEM3D
  - Water jacket model calibrated to match flow distribution from a CHT 3D-CFD analysis



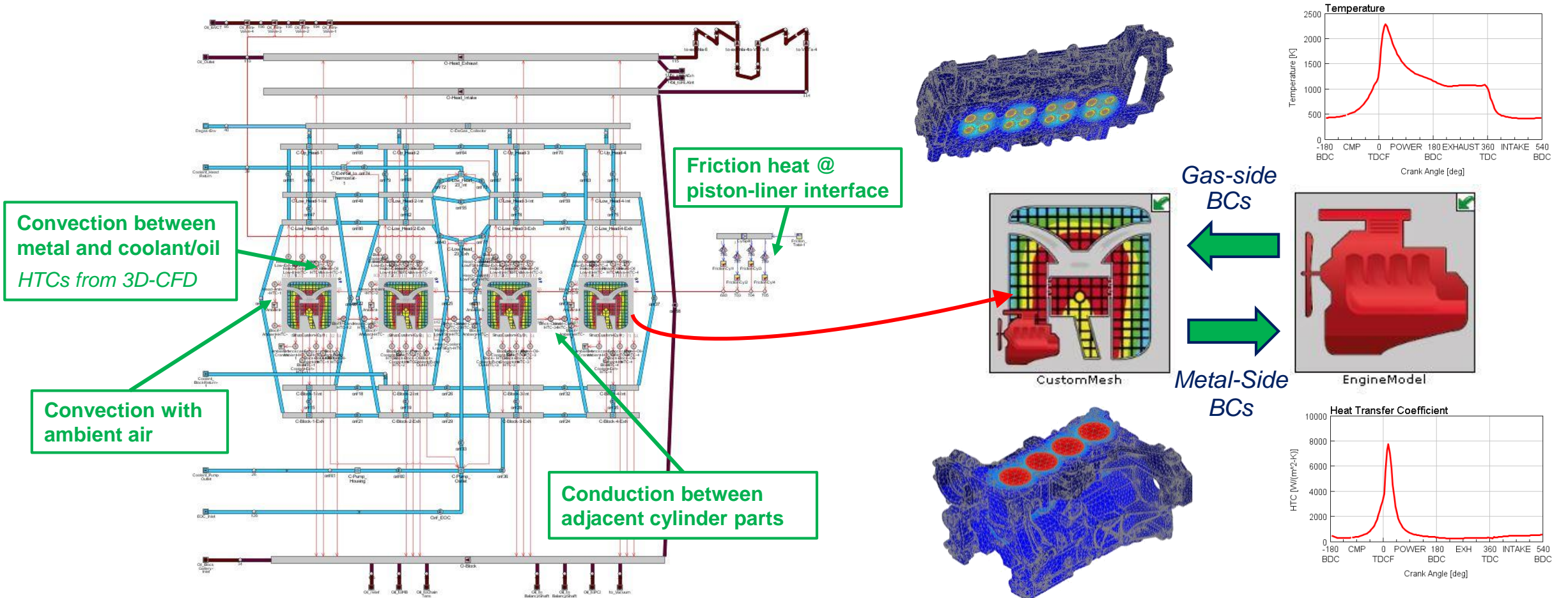
- A detailed 1D **lube model** already available was used

# 2. Sub-Systems Modelling



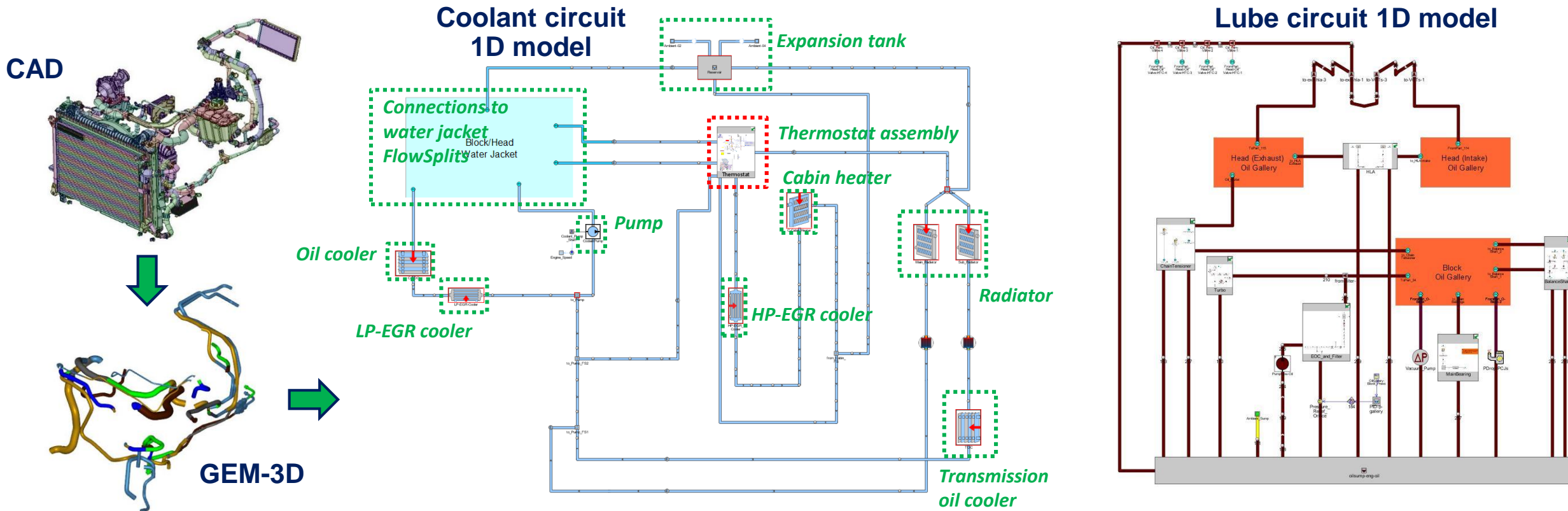
## 2.2. Engine Thermal Model

- The “Custom Mesh” of the engine structure and the coolant/oil passages were integrated in a single 1D model, thermally connected to the performance model.



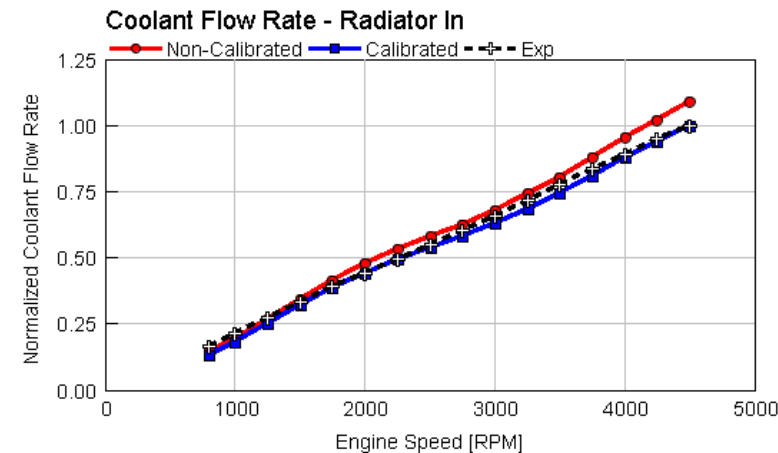
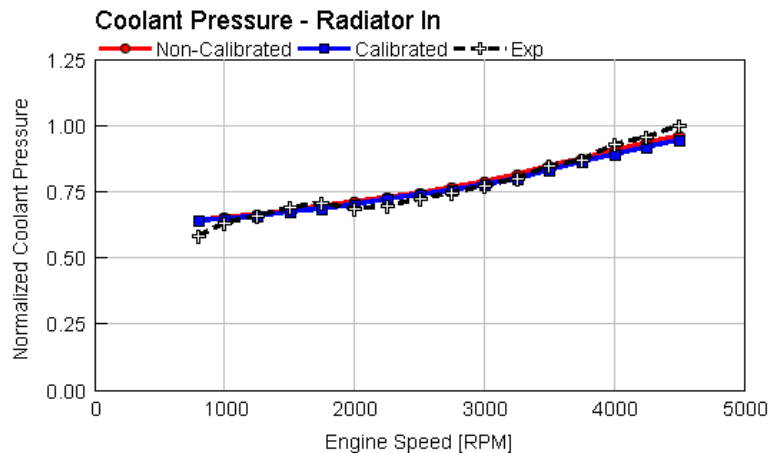
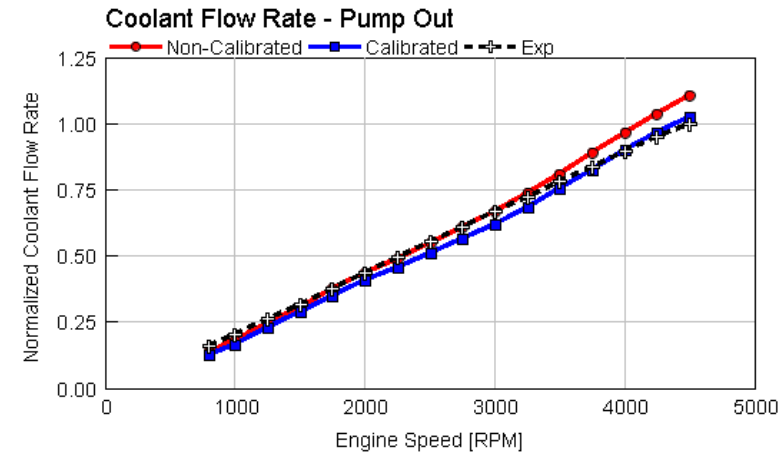
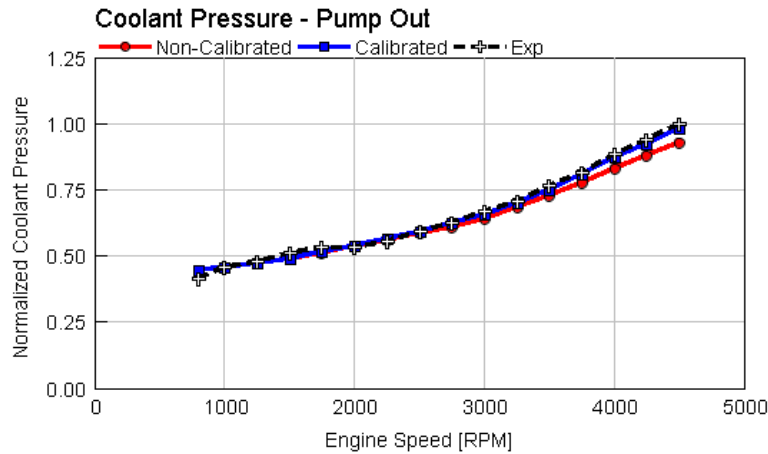
## 2.3. Hydraulic Models

- The complete **coolant circuit 1D model** was built from CAD
- Heat exchangers, pump, thermostat, expansion tank, etc. were added
- An already calibrated **lube model** was used for the integration



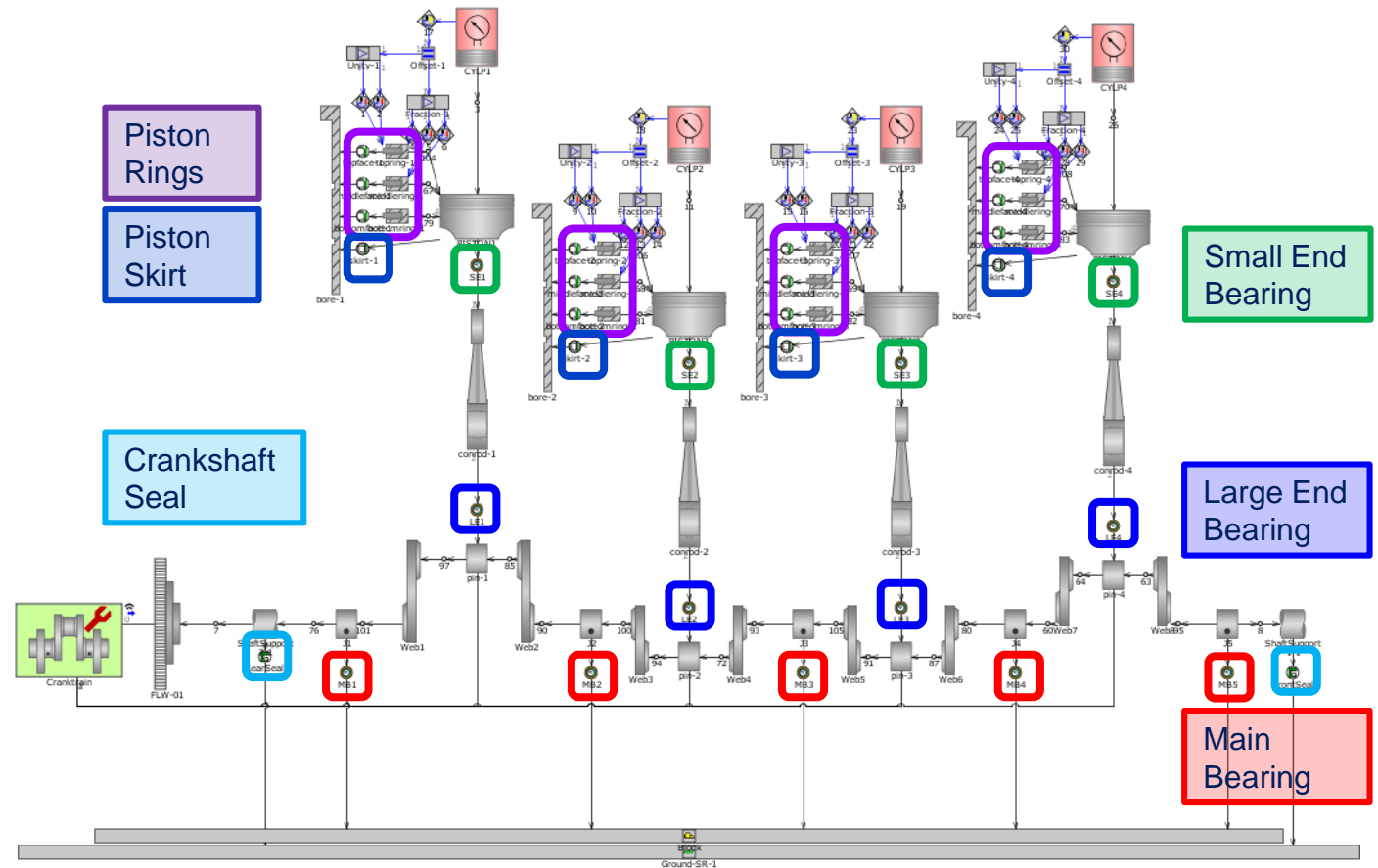
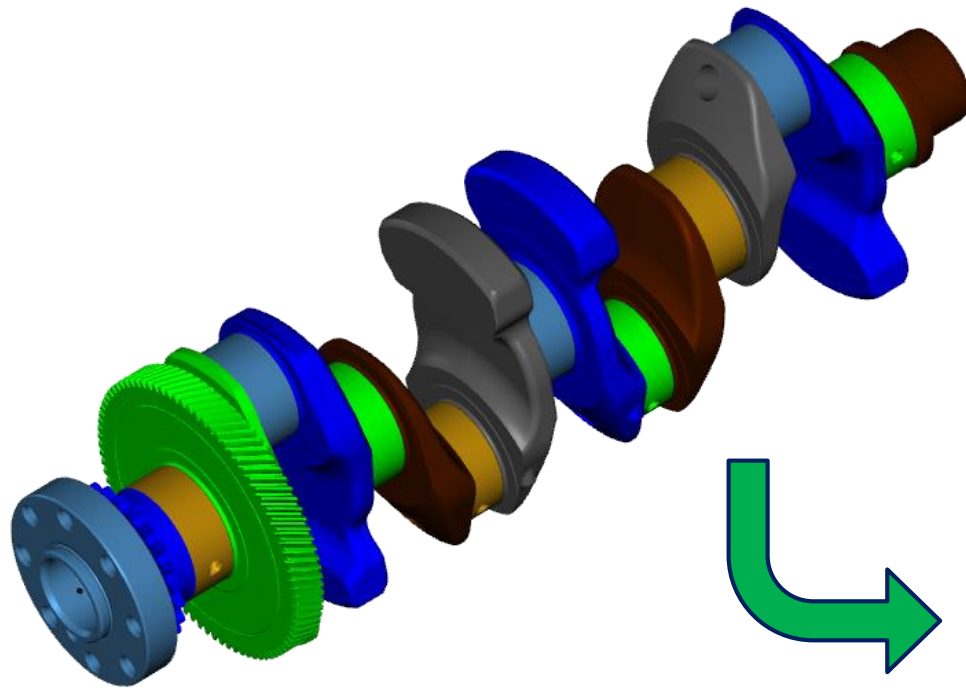
## 2.3. Hydraulic Models

- In order to correlate the flow rate distribution among the different branches of the coolant system, pressure drops were tuned to match experimental measurements



## 2.4. Predictive Friction Model

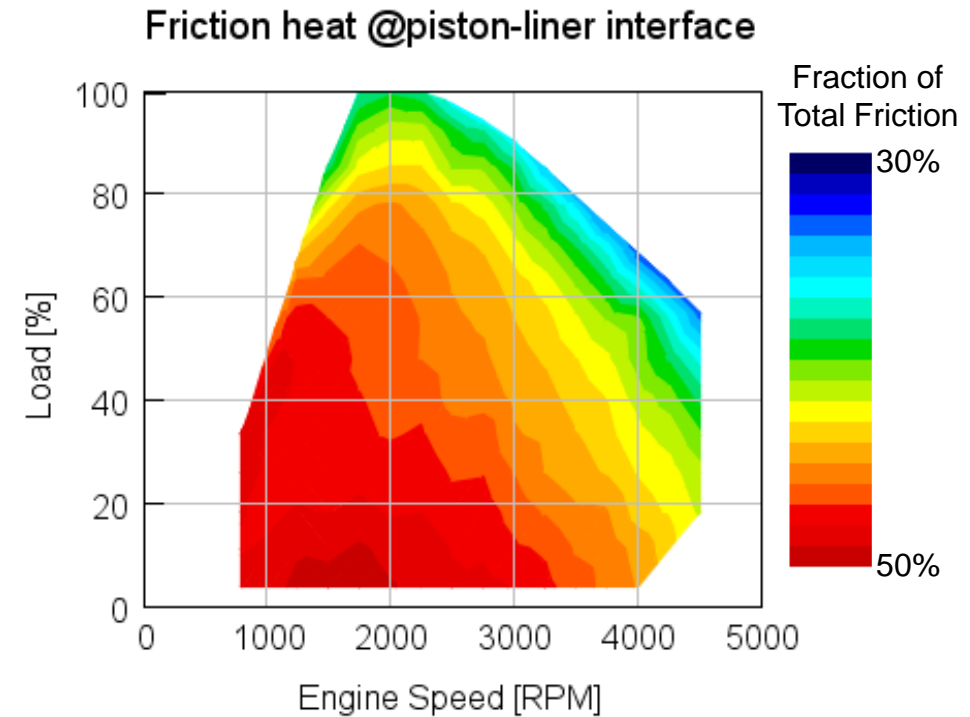
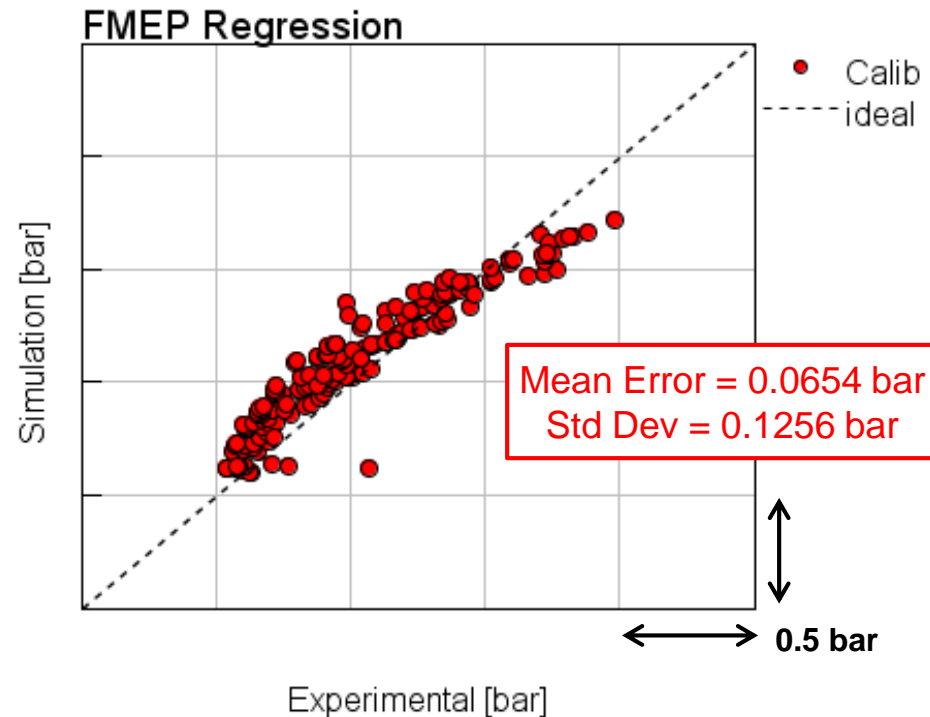
- GEM3D cranktrain converter tool used to build 1D model starting from 3D CAD
- Friction components added to the mechanical cranktrain model





### 2.4. Predictive Friction Model

- Friction model calibrated against experimental data in both strip-down and firing conditions

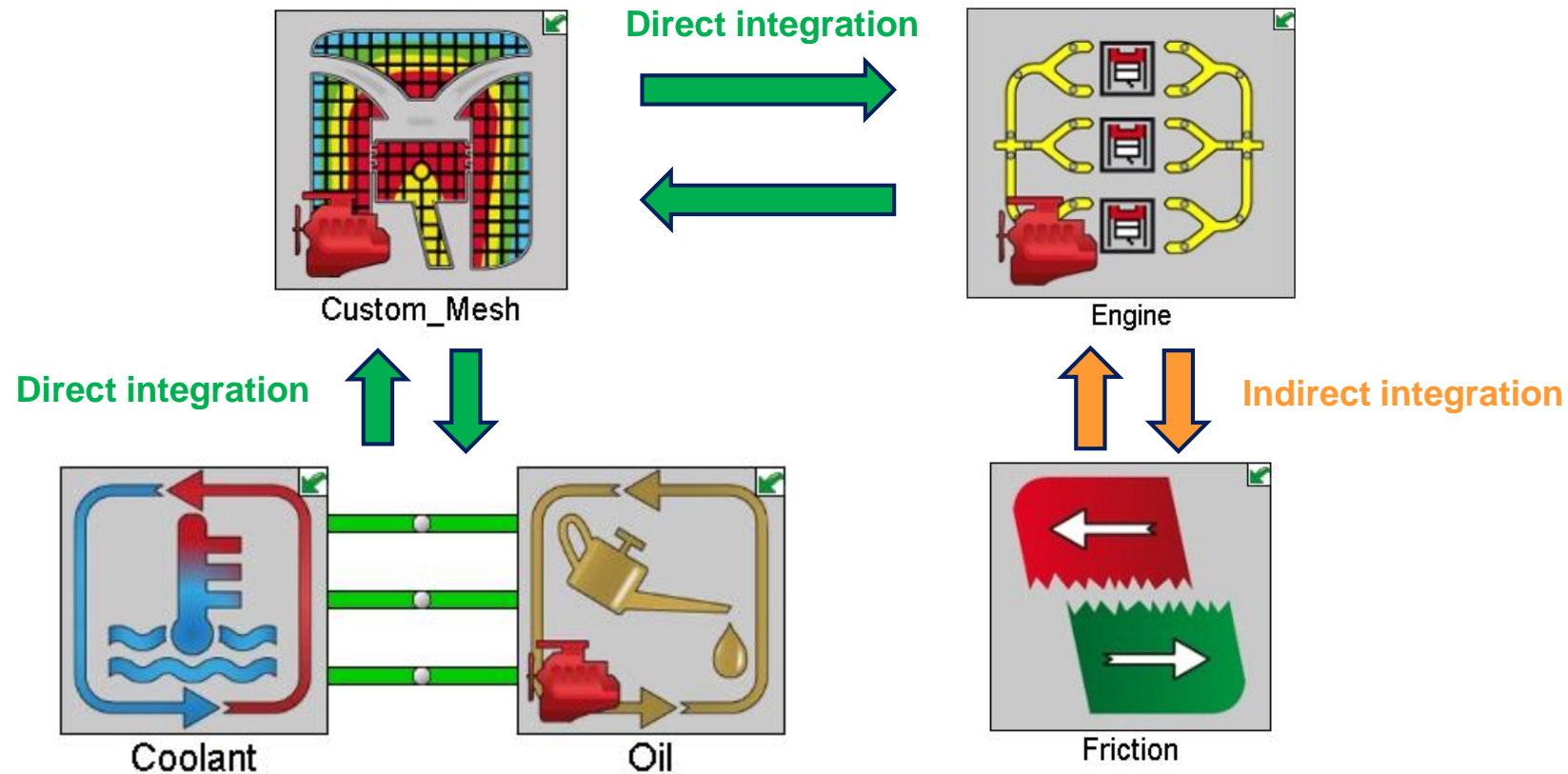


→ Model outputs used to provide boundary conditions to the thermal model

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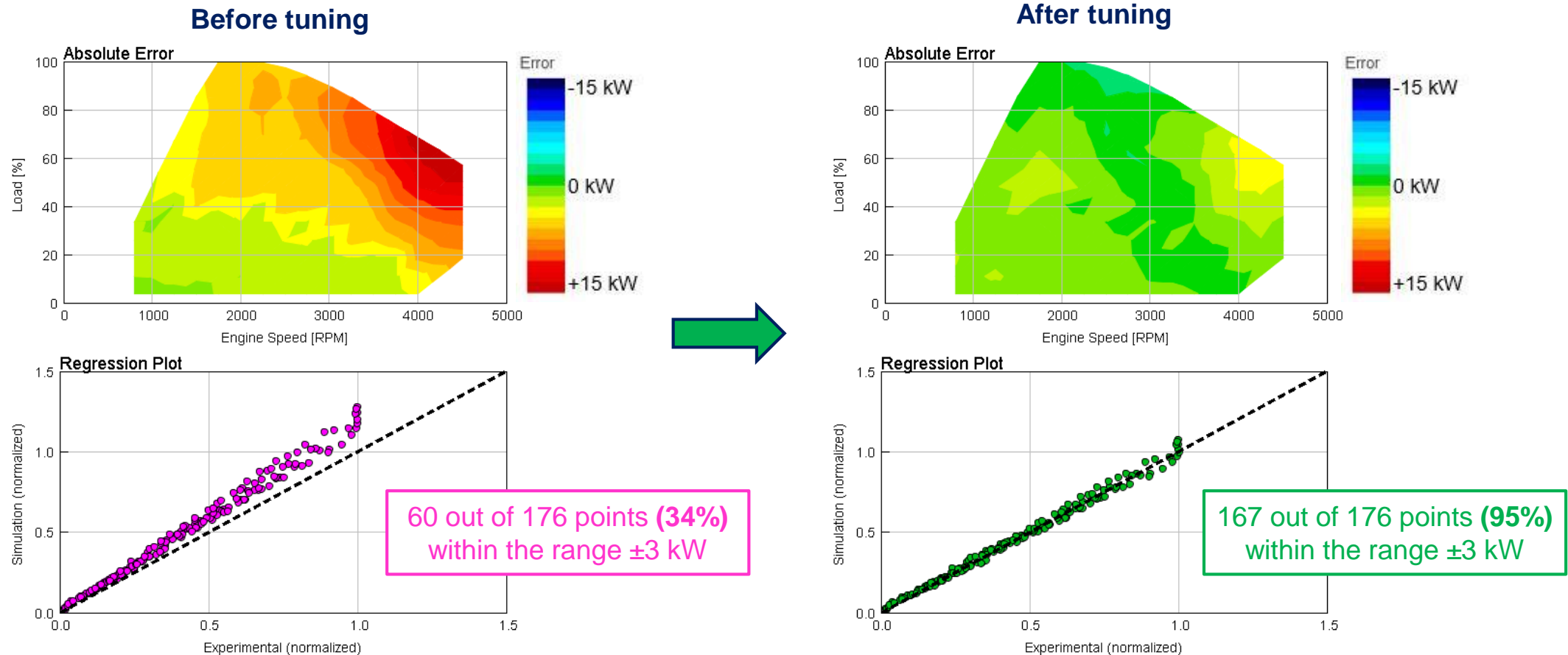
# 3. Integrated Model

- All subsystems connect into a single integrated model
  - **Direct integration** between performance, thermal and hydraulic models
  - **Indirect integration** with predictive friction model



# 3. Integrated Model

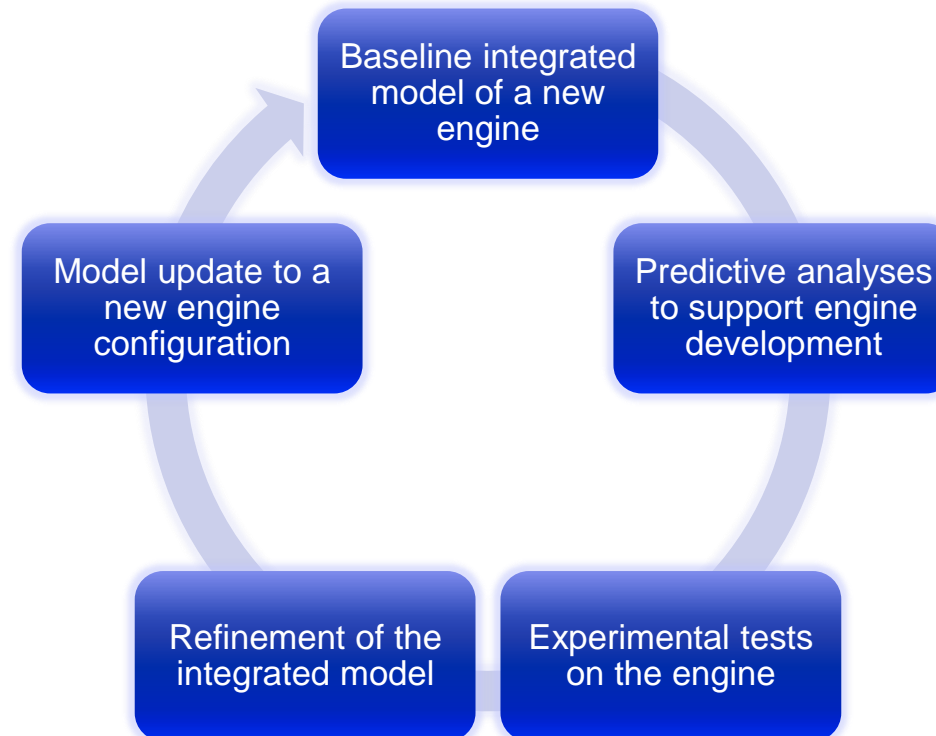
- Validation of the integrated model results
- Tuning of engine heat rejection prediction (mostly on the performance model)



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## 4. Conclusions

- 1D Simulation can support product development from the very beginning!
  - Predictive models can be inherited from previous programmes
  - They can be used from early stages to make informed decisions
  - As data become available, model can be updated/validated





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